

# **Mathematics III & Simulation**

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# Outline

# Contents of the Course Maths III

## Analytical Mathematics

- Fourier-Series
- Calculation of Fourier coefficients for periodic functions
- Ordinary differential equations (ODEs)
- Classifications of ODEs
- Analytical solutions

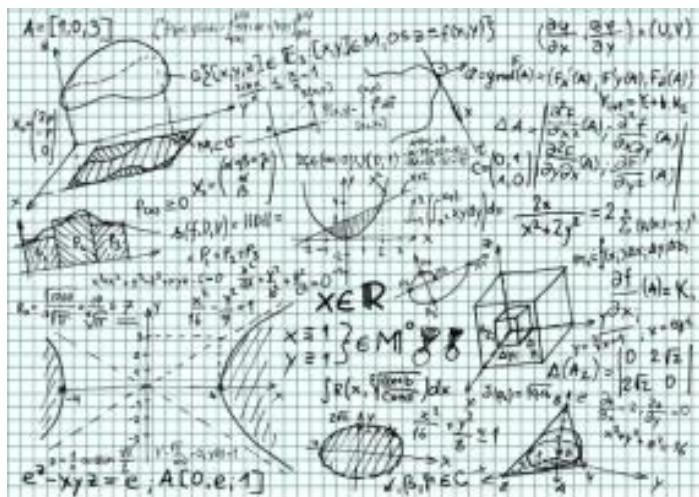
## Numerical Maths and Simulation

- Solving nonlinear equations
- Nonlinear mappings (algorithms)
- Solving systems of coupled linear equations (Gauss algorithm)
- Interpolation and regression
- Numerical integration
- Numerical treatment of ODEs
- Simulink

# Teaching of the Course Maths III

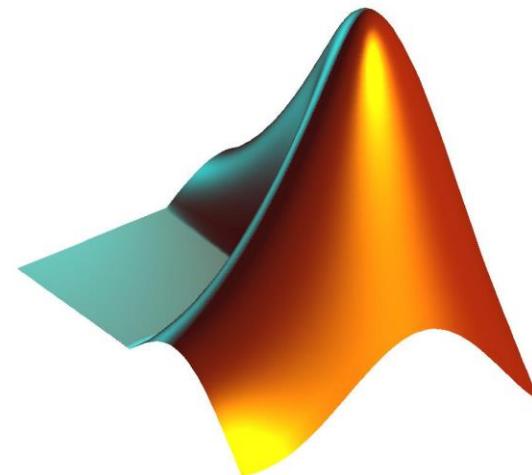
## Analytical Mathematics

- Wednesday lunchtime therapy
- 40-230



## Numerical Maths and Simulation

- Wednesday morning gymnastics
- Problem sets in MATLAB



# Course resources on moodle

- Moodle website: <https://moodle.th-ab.de/>
- Moodle course: Fakultät IW - MT
- Course name: Mathematik III für MT (id 2907)
- Practical announcements will be published there and emails sent out to registered participants.
- Please register asap (this week!) Otherwise you won't be informed well.

## Chapter 2

# Introduction to MATLAB

# Matlab compared with C

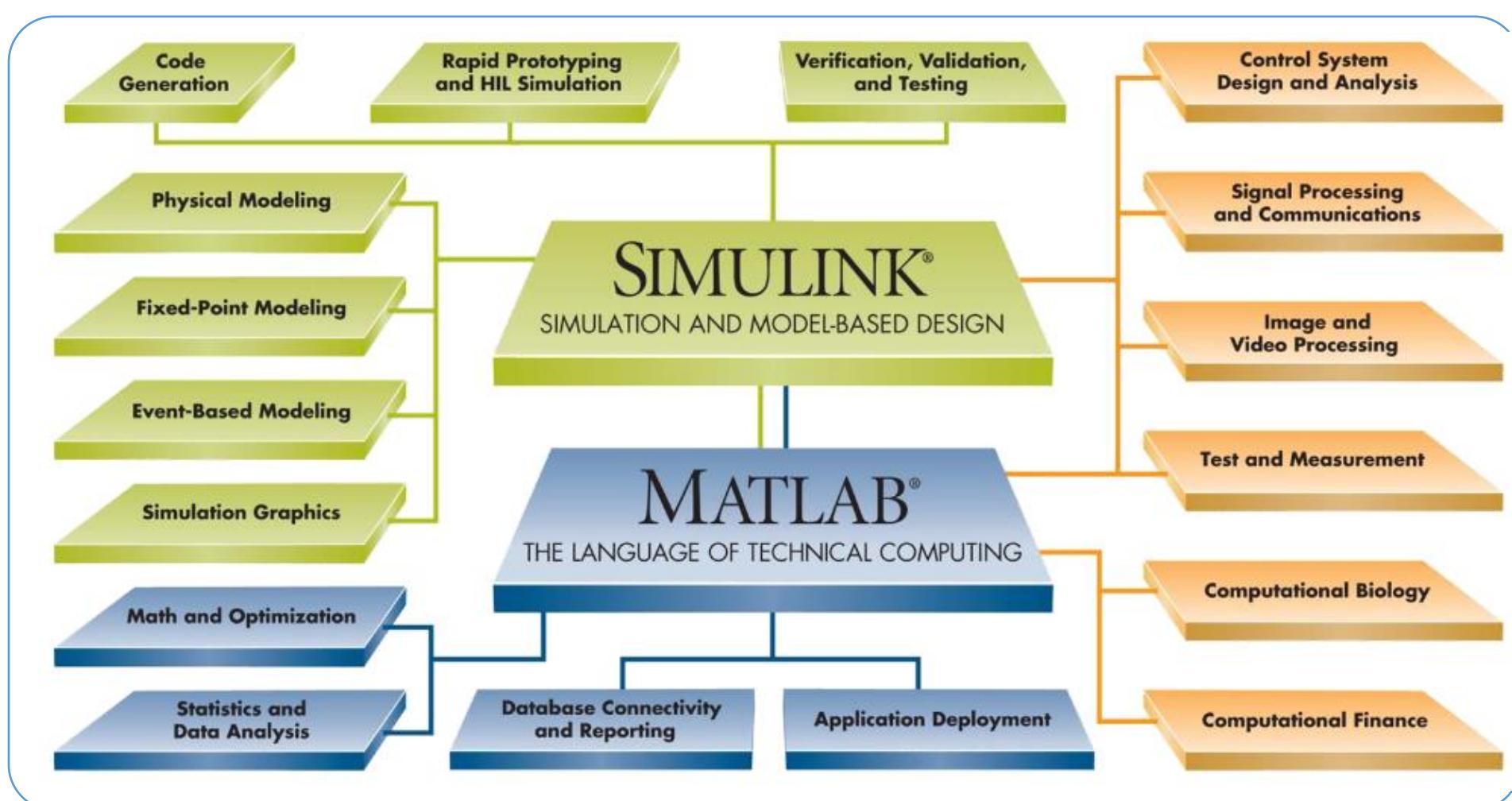
## MATLAB

- Interpreted (cf python)
- Focus on simple implementation of linear algebra (easy)
- Clever concepts based on mathematical structures (e.g. *reshape* of „number arrays“)
- Very relaxed on type issues...
- Good for implementation of mathematical algorithms and physical / engineering problems
- Expensive (outside of h-ab)

## C

- Compiled
- Efficient code (fast, memory ressources)
- But also more complex, more difficult to learn (pointers)
- Requires clean programming, e.g. strict declarations of types etc.
- Good for low level software development and large collaborative projects

# MATLAB Product Family



# Simple Commands and Constants

Character	Description	Variable	Description
+	Addition	ans	Value of last variable (answer)
-	Subtraction	eps	Floating-point relative accuracy
*	Multiplication (scalar and array)	i	Imaginary unit of a complex number
/	Division (right)	Inf	Infinity ( $\infty$ )
<sup>^</sup>	Power or exponentiation	eps	Floating-point relative accuracy
:	Colon; creates vectors with equally spaced elements	j	Imaginary unit of a complex number
;	Semi-colon; suppresses display; ends row in array	NaN	Not a number
,	Comma; separates array subscripts	pi	The number $\pi$ (3.14159...)
...	Continuation of lines		
%	Percent; denotes a comment; specifies output format		
'	Single quote; creates string; specifies matrix transpose		
=	Assignment operator		
( )	Parentheses; encloses elements of arrays and input arguments		
[ ]	Brackets; encloses matrix elements and output arguments		

# MATLAB Plattform

Command	Description
cd	Change current directory
clc	Clear the Command Window
clear (all)	Removes all variables from the workspace
clear x	Remove x from the workspace
copyfile	Copy file or directory
delete	Delete files
dir	Display directory listing
exist	Check if variables or functions are defined
help	Display help for MATLAB functions
lookfor	Search for specified word in all help entries
mkdir	Make new directory
movefile	Move file or directory
pwd	Identify current directory
rmdir	Remove directory
type	Display contents of file
what	List MATLAB files in current directory
which	Locate functions and files
who	Display variables currently in the workspace
whos	Display information on variables in the workspace

Direct inputs on  
command line prompt  
(command window)

## Format befehle

Command	Description	Example
format short	Fixed-point with 4 decimal digits for: $0.001 \leq \text{number} \leq 1000$ Otherwise display format short e.	>> 290/7 ans = 41.4286
format long	Fixed-point with 15 decimal digits for: $0.001 \leq \text{number} \leq 100$ Otherwise display format long e.	>> 290/7 ans = 41.428571428571431
format short e	Scientific notation with 4 decimal digits.	>> 290/7 ans = 4.1429e+001
format long e	Scientific notation with 15 decimal digits.	>> 290/7 ans = 4.142857142857143e+001
format short g	Best of 5-digit fixed or floating point.	>> 290/7 ans = 41.429
format long g	Best of 15-digit fixed or floating point.	>> 290/7 ans = 41.4285714285714

See A. Gilat, MATLAB  
An Introduction with  
Applications, WILEY

# Rounding commands

Function	Description	Example
<code>round(x)</code>	Round to the nearest integer.	<code>&gt;&gt; round(17/5)</code> <code>ans =</code> <code>3</code>
<code>fix(x)</code>	Round toward zero.	<code>&gt;&gt; fix(13/5)</code> <code>ans =</code> <code>2</code>
<code>ceil(x)</code>	Round toward infinity.	<code>&gt;&gt; ceil(11/5)</code> <code>ans =</code> <code>3</code>
<code>floor(x)</code>	Round toward minus infinity.	<code>&gt;&gt; floor(-9/4)</code> <code>ans =</code> <code>-3</code>
<code>rem(x, y)</code>	Returns the remainder after $x$ is divided by $y$ .	<code>&gt;&gt; rem(13, 5)</code> <code>ans =</code> <code>3</code>

# Simple maths

# Mathematical functions

Function	Description
<code>sqrt (x)</code>	Square root.
<code>nthroot (x, n)</code>	Real $n$ th root of a real number $x$ . (If $x$ is negative $n$ must be an odd integer.)
<code>exp (x)</code>	Exponential ( $e^x$ ).
<code>abs (x)</code>	Absolute value.
<code>log (x)</code>	Natural logarithm. Base $e$ logarithm ( $\ln$ ).
<code>log10 (x)</code>	Base 10 logarithm.

**These functions work pointwise!**

Similar functions exist for matrix operations, e.g. `exp` of matrices done by `expm`, etc

Function	Description
<code>sign (x)</code>	Signum function. Returns 1 if $x > 0$ , -1 if $x < 0$ , and 0 if $x = 0$ .

Function	Description
<code>factorial (x)</code>	The factorial function $x!$ ( $x$ must be a positive integer.)

Function	Description	Example
mean (A)	If A is a vector, returns the mean value of the elements of the vector.	<pre>&gt;&gt; A=[5 9 2 4]; &gt;&gt; mean (A) ans =       5</pre>
C=max (A)	If A is a vector, C is the largest element in A. If A is a matrix, C is a row vector containing the largest element of each column of A.	<pre>&gt;&gt; A=[5 9 2 4 11 6 11 1]; &gt;&gt; C=max (A) C =       11</pre>
[d, n]=max (A)	If A is a vector, d is the largest element in A, and n is the position of the element (the first if several have the max value).	<pre>&gt;&gt; [d,n]=max (A) d =       11 n =       5</pre>
min (A)	The same as max (A) , but for the smallest element.	<pre>&gt;&gt; A=[5 9 2 4]; &gt;&gt; min (A) ans =       2</pre>
[d, n]=min (A)	The same as [d, n]=max (A) , but for the smallest element.	
sum (A)	If A is a vector, returns the sum of the elements of the vector.	<pre>&gt;&gt; A=[5 9 2 4]; &gt;&gt; sum (A) ans =       20</pre>
sort (A)	If A is a vector, arranges the elements of the vector in ascending order.	<pre>&gt;&gt; A=[5 9 2 4]; &gt;&gt; sort (A) ans =       2      4      5      9</pre>

Simple statistics with std(v)

These commands  
are defined as  
VECTOR functions!!!

If applied to a matrix  
it operates on all  
COLUMNS  
seperately

Similar prod(A) product of all  
elements of a vector!

# Matrix routines

Function	Description	Example
<code>length(A)</code>	Returns the number of elements in the vector A.	<pre>&gt;&gt; A=[5 9 2 4]; &gt;&gt; length(A) ans =     4</pre>
<code>size(A)</code>	Returns a row vector [m, n], where m and n are the size $m \times n$ of the array A.	<pre>&gt;&gt; A=[6 1 4 0 12; 5 19 6 8 2] A =     6     1     4     0    12     5    19     6     8     2 &gt;&gt; size(A) ans =     2     5</pre>
<code>reshape(A, m, n)</code>	Creates a m by n matrix from the elements of matrix A. The elements are taken column after column. Matrix A must have m times n elements.	<pre>&gt;&gt; A=[5 1 6; 8 0 2] A =     5     1     6     8     0     2 &gt;&gt; B = reshape(A, 3, 2) B =     5     0     8     6     1     2</pre>

# Data handling

# Save data to disk

- The save command: `save filename vars`
- Save variables in binary: assumes `.mat`.  
`save filename var1 var2 var3 ...`  
`save filename` will save all variables.
- Save numerical matrices in readable format:  
`save name.ext var1 var2 ... -ascii`  
will print `var1`, `var2` etc. into a file, each row in a new line, in the format currently in effect.

# Loading external data

- The load command: `load filename`
- Load binary: filename without extension, assumes `.mat`  
Example: `load myvars` will look for a file `myvars.mat` and will load all variables in it.
- Load ascii: filename with any extension *except* `.mat` will load **one** matrix.  
Example: `load nonmono.dat` will create a variable named `nonmono`.
- `A = xlsread('file-name')` will read the excel file `file-name`.

# Problematic numbers

- Results of calculations: Inf, NaN
- Missing values: NaN
- `finite(A)` will return `true` for all elements which are not NaN or Inf.
- `isnan(A)` will return `true` for all elements which are NaN
- Outliers: exceptional values

# Handling data with NaN

- Ignoring Inf and NaN values:  
 $A(\text{finite}(A))$
- Ignoring NaN values:  
 $A(\sim \text{isnan}(A))$
- Replacing NaN with another value:  
 $A(\text{isnan}(A)) = \text{val}$
- Removing lines having at least one NaN:  
 $A(\text{any}(\text{isnan}(A), 2), :) = []$

# Removing outliers

- Must have some criteria, e.g. known impossible values, standard deviation etc.
- Standard deviation: spread relative to the mean or to some fit.
- Relative to the mean of a 1D array V:  
 $s = \text{std}(V);$   
 $V((V - \text{mean}(V)) .^2 > s^2) = [];$
- Removing lines from a matrix M:  
 $s = \text{std}(M(:, ));$   
 $M(\text{std}(M, 2) > s, :) = [];$

# Function definitions in Matlab

# Defining simple functions in Matlab

- **Anonymous function**

```
name = @(arglist) expr
```

The name of the anonymous function.      The @ symbol.      A list of input arguments (independent variables).      Mathematical expression.

- **Inline function**

```
name = inline('math expression typed as a string')
```

```
name = inline('mathematical expression', 'arg1',  
              'arg2', 'arg3')
```

# Function definition in m-files

- Every function has **its own m-file**
- Can be created by clicking
- Defining first line of this file:

```
function [output arguments] = function_name (input arguments)
```

The word “function” must be the first word, and must be typed in lowercase letters.

A list of output arguments typed inside brackets.

The name of the function.

A list of input arguments typed inside parentheses.

- Variables are local (i.e. not part of workspace) if not declared global

# Programming in Matlab

# Conditional statements with „switch / case“

```
switch switch expression
    case value1
        .....
        .....
    ]
    Group 1 of commands.

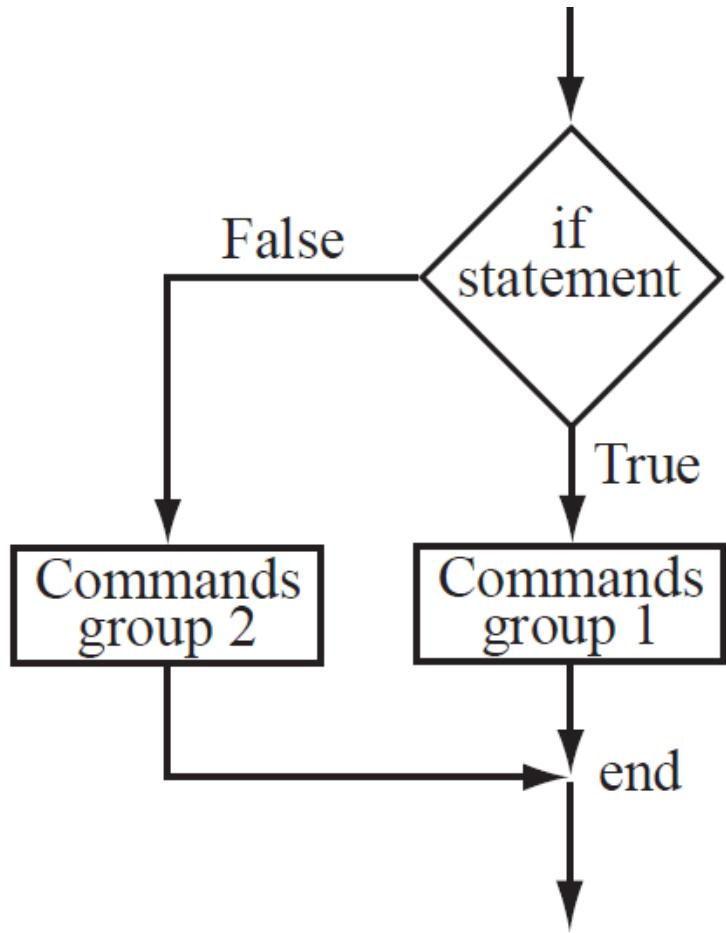
    case value2
        .....
        .....
    ]
    Group 2 of commands.

    case value3
        .....
        .....
    ]
    Group 3 of commands.

    otherwise
        .....
        .....
    ]
    Group 4 of commands.

end
```

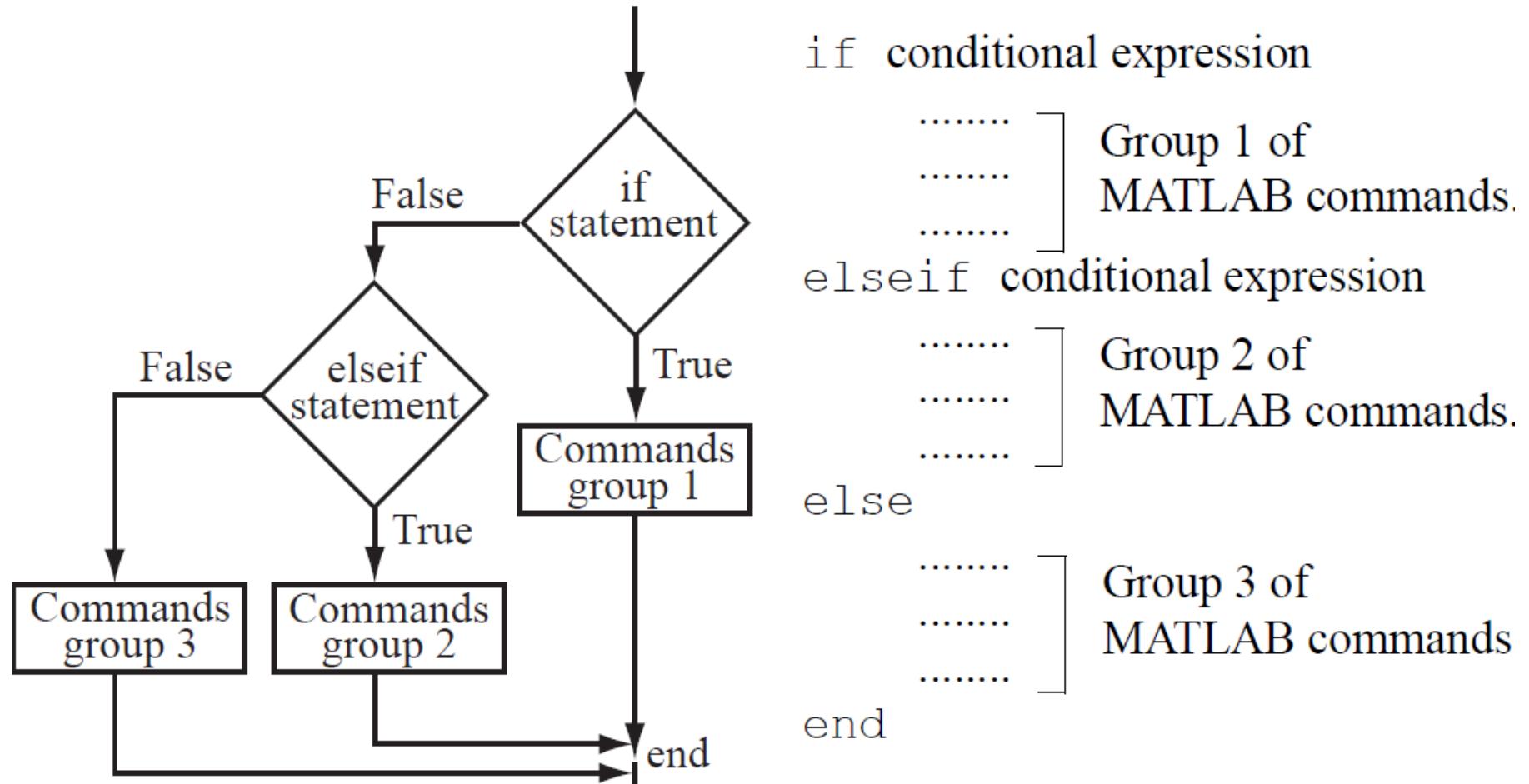
# Conditional statements with „if/else“



```
if conditional expression  
.....  
.....  
.....  
else  
.....  
.....  
.....  
end
```

The corresponding MATLAB code is shown on the right, aligned with the flowchart. The code consists of the keyword "if", followed by a conditional expression, and a block of commands enclosed in curly braces. Ellipses indicate multiple commands in the group. An "else" keyword is followed by another block of commands in curly braces, also indicated by ellipses. The code concludes with an "end" keyword.

# Conditional statements with „if/else“



# 3D Plots

# Several 2D plots in one

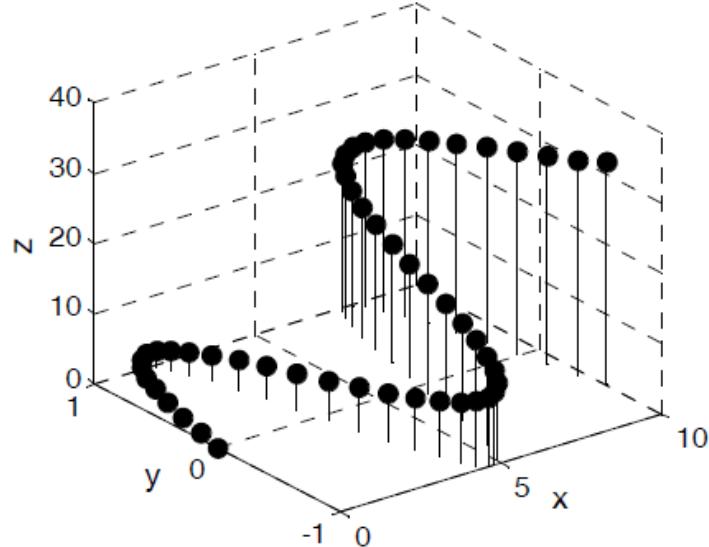
Let  $M = \text{matrix}$ ,  $A = \text{matrix}$ ,  $x = 1\text{D array}$

- `Plot(M)` -  $M$  columns are multiple  $y$  arrays, no  $x$  array
- `plot(x, M)` -  $M$  columns are multiple  $y$  arrays, one  $x$  array
- `plot(A, M)` -  $M$  columns are multiple  $y$  arrays,  $A$  columns are multiple  $x$  arrays.

# Line in 3D space

3-D Stem Plot  
(draws sequential points with markers and vertical lines from the  $x$   $y$  plane)

Function format:  
`stem3(X, Y, Z)`



```
t=0:0.2:10;  
x=t;  
y=sin(t);  
z=t.^1.5;  
stem3(x,y,z,'fill')  
grid on  
xlabel('x');  
ylabel('y');  
zlabel('z');
```

Without bars: `scatter3(...)`

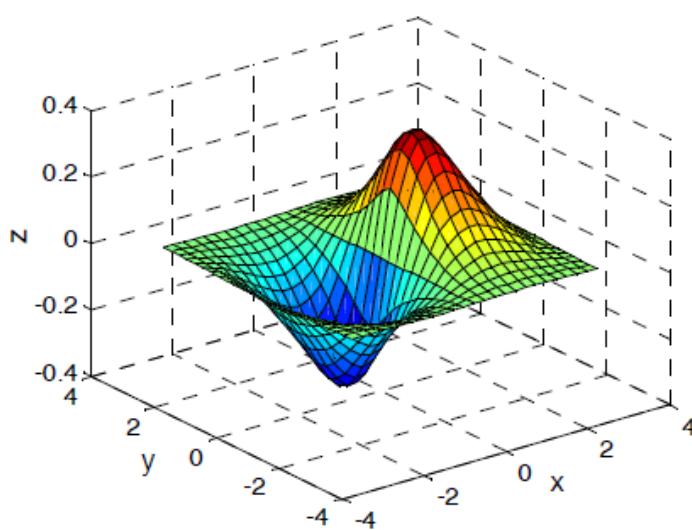
# Plotting functions of 2 variables in 3D

Create a set of input values

$[X, Y] = \text{meshgrid}(x, y)$

## Surface Plot

Function format:  
`surf(X, Y, Z)`

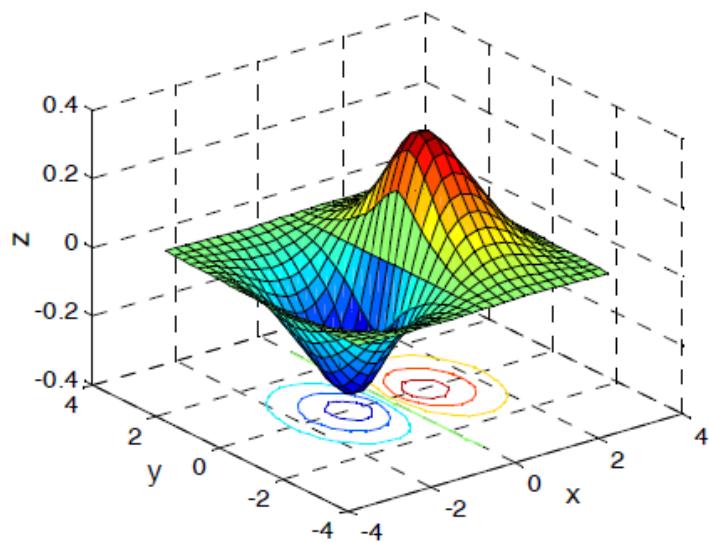


```
x=-3:0.25:3;  
y=-3:0.25:3;  
[X,Y]=meshgrid(x,y);  
Z=1.8.^(-1.5*sqrt(X.^2+Y.^2)).*cos(0.5*Y).*sin(X);  
surf(X,Y,Z)  
xlabel('x'); ylabel('y')  
zlabel('z')
```

# 3D plots

Surface and Contour Plot (draws a contour plot beneath the surface)

Function format:  
`surf c(X, Y, Z)`



```
x=-3:0.25:3;  
y=-3:0.25:3;  
[X,Y]=meshgrid(x,y);  
Z=1.8.^(-1.5*sqrt(X.^2+Y.^2)).*cos(0.5*Y).*sin(X);  
surf c(X,Y,Z)  
xlabel('x'); ylabel('y')  
zlabel('z')
```

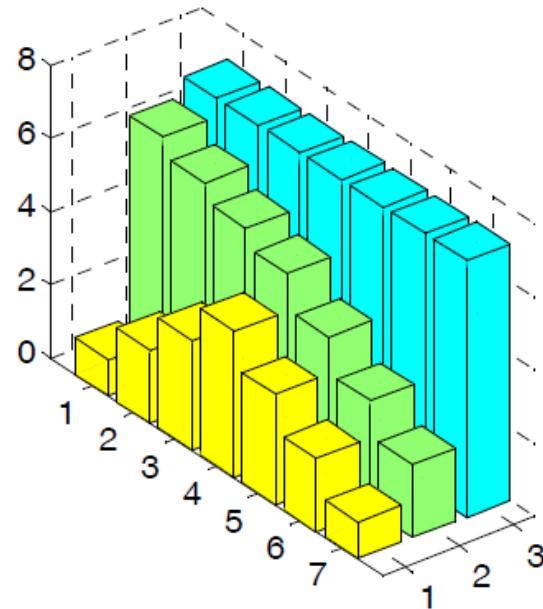
# Matrix values as bars

## 3-D Bar Plot

Function format:

`bar3 (Y)`

Each element in  $Y$  is one bar. Columns are grouped together.



```
Y=[1 6.5 7; 2 6 7; 3  
5.5 7; 4 5 7; 3 4 7;  
2 3 7; 1 2 7];
```

```
bar3 (Y)
```